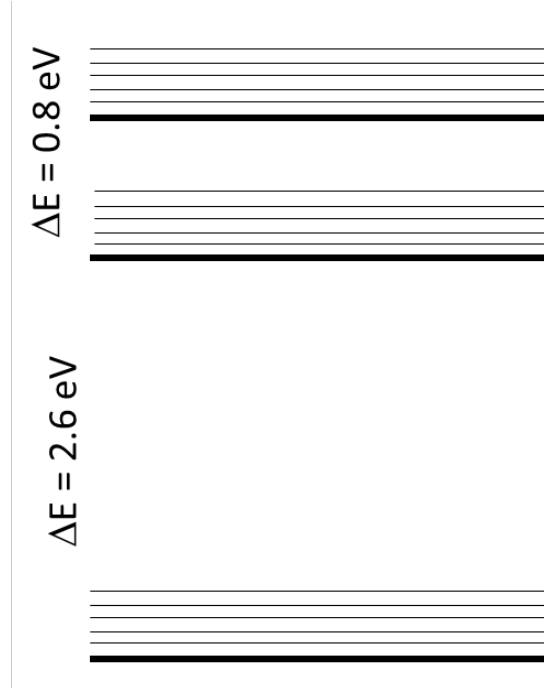


HW4

DUE: 10/13/2017 – 11:30 AM

Analysis Questions:

1. Considering the Jablonski diagram...
  - a. Draw in and label energy flow for photon absorption, vibrational relaxation, fluorescent emission, and non-radiative decay.
  - b. What is the wavelength of emitted light?
  - c. What is the wavelength of light to excite the second electronic state?
  - d. If the fluorescent lifetime is 1 ns, what is the rate of photon emission?
  - e. If the non-radiative decay has a lifetime of 3 ns, what is the quantum yield?
  - f. Why is the triplet state so much longer lived as compared to fluorescent emission rate?

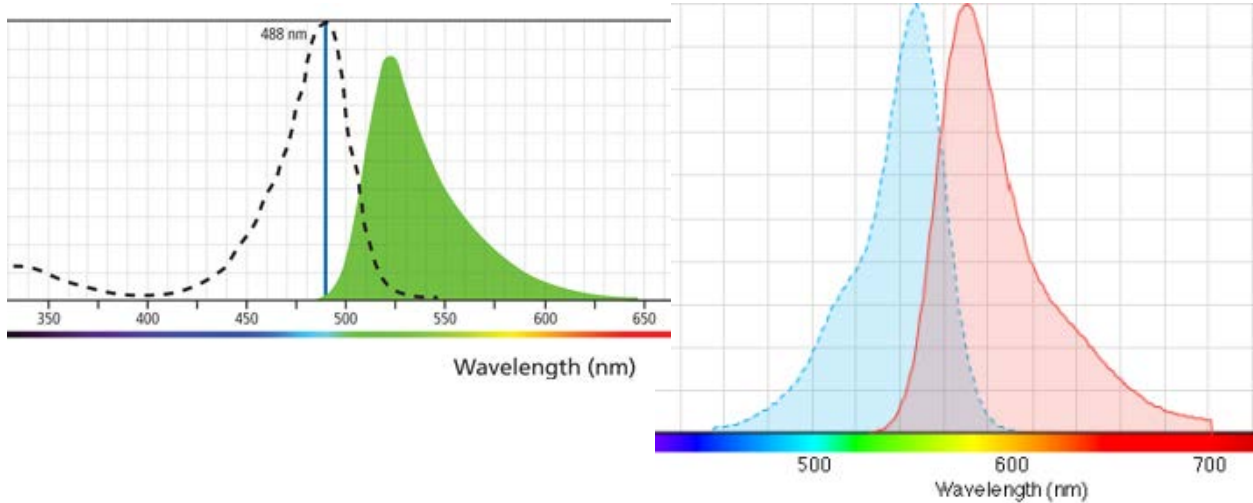


2. Consider the following image and structured element.
  - a. Draw in the 1/0 of a dilated image
  - b. Draw in the 1/0 of an eroded image
  - c. What will happen to in image of cells if you perform an opening with a structured element larger than every cell?

Image	Strel
0 0 0 0 0 0 0 0 1 1 0 0 0 0 0	1 1
0 1 1 1 1 0 0 0 1 1 1 0 0 0 0	1 1
1 1 1 0 0 0 0 0 1 0 1 0 0 0 0	
1 1 0 0 0 0 0 0 0 1 1 1 0 0 0	
0 1 1 1 1 0 0 0 0 0 1 1 1 1 1	

### 3. Fluorophores

- What are 4 important properties of organic dye fluorophores to consider?
- What are 3 additional properties of fluorescent proteins to consider?
- For the following spectra, what are 2 potential fluorophores for each?
- What is the energy lost (in eV) to vibrational relaxation for each?
- What are two environmental factors that will tune the properties of each?



### 4. Filters:

- What are the wavelengths passed by a 490/50 filter?
- If the filter blocks other wavelengths with an OD 3, what percentage of photons get through?
- Why are excitation filters typically less expensive than emission filters?
- Is a dichroic mirror needed for trans-illumination fluorescence?

### Matlab Questions:

- Open up blobs.png.
  - Isolate all the horizontal lines  $> 8$  pixels. Plot a histogram of lengths of the horizontal lines.
  - Isolate all objects with circles  $> 6$  pixel radius. Plot a histogram of the area of the objects
- Open printedtext.png. Correct for the background illumination and noise. See if you can write the entire text.